

SSFC is organized and operated exclusively for the purpose of creating a fun, safe, and exciting environment for teaching the techniques and rules of soccer to members of our community and neighboring areas, to develop great individuals through the sport of soccer, to develop soccer skills of the participating children, to expand the communities knowledge of the sport, to instill the essential elements of sportsmanship and fair play among participants, and to provide a positive physical activity and conditioning program for the participating children.

Reminders to parents and fans as we begin the season:

- Games will emphasize skill development, fun and sportsmanship for the players.
- Coaches are volunteers and have the players' best interest in mind.
- Parents and fans are needed to ENCOURAGE ALL teams that are playing.
- Referees are in charge of the game:
  - Referees will have different levels of experience, and many are learning and developing their skills just as the players are learning and developing skills.
  - o Referees will keep time and make all decisions affecting the game.
  - Referees will make the decision at game time about weather related cancellations.
  - o Yelling or arguing with a referee will not be tolerated.
  - Communication with the referee will come through the teams' coaches.
- Tobacco or alcohol are NOT permitted on the fields or parking areas at Gates Fields.
  - Please be aware that children are our first priority and observe the NO SMOKING policy. (Referees and SSFC board members will enforce this policy)
- "Like" SSFC on our Facebook page and visit <a href="www.siloamspringsFC.com">www.siloamspringsFC.com</a> often for upcoming events and information
- If you have a question or concern, please email your concern, and we will address it promptly.

THANK YOU FOR SUPPORTING THE YOUTH OF SILOAM SPRINGS AND THE SURROUNDING COMMUN ITIES!



## Please Remember

- 1) THESE ARE KIDS
- 2) THIS IS A GAME
- 3) THE COACHES VOLUNTEER
- 4) THE REFEREES ARE HUMAN
- 5) THIS IS NOT THE WORLD CUP